

LECTURE-1

- * It is a software design technique that is used in software design in object-oriented programming.
- * OOSE is developed by Ivar Jacobson in 1992
- * The use of usecases in designing is started by OOSE technique {introduce oo methodology}.
- * It includes a requirements, an analysis a design, an implementation and a testing model.
- * Interaction diagram are similar to UML's sequence diagram
state transition diagram are like UML state chart diagram.

